Instructor

Thomas Palmeri
Department of Psychology
507 Wilson Hall
615-343-7900
thomas.j.palmeri@vanderbilt.edu
http://catlab.psy.vanderbilt.edu
Office Hours: Mon 11:00-12:00 or by appointment

Course Overview

This course is an introduction to scientific computing for psychological and brain sciences. The target audience is first or second year graduate students in Psychological Science, Neuroscience, and related disciplines as well as advanced undergraduates who are planning to pursue a PhD in one of those disciplines. The goal of the course is for students to develop some proficiency in designing, writing, and debugging computer programs to control experiments, perform data analyses, and simulate simple neural and psychological mechanisms. We will discuss some combination of computer programming methods, algorithms and data structures, computational and numerical methods, web-based techniques, and high performance computing techniques as applied to common problems in psychological and brain sciences. Our primary focus will be on Matlab but we may reference other programming languages from time-to-time, such as Javascript, Python, or R.

Prerequisites

For graduate students, no previous formal coursework in computer programming is required. I will assume that students have some familiarity with what a computer program is and ideally be familiar with basic programming concepts common to many programming language. Students who have no prior programming experience at all will need to do some extra work outside of class to familiarize themselves with these basic concepts. While this is a graduate course, I often permit undergraduate students to enroll; I do require that undergraduates have at least one semester of computer programming (e.g., CS1101 or CS1103). I will try to adjust the pace of the course depending on the amount of computer programming and mathematics background students have had. To do that, I encourage students to let me know if the material is going by too quickly or too slowly.

Whether graduate student or undergraduate, no prior experience with Matlab is required or assumed.
Laptops

Students are strongly encouraged to bring laptops to class. I may distribute example code before class that will be used during class. I will ask that people refrain from using their laptops for any non-class purposes during class time.

Course Requirements and Grading

Homework assignments (90%) handed each week will be used throughout the course to allow students the opportunity to put the scientific computing tools into practice. There will be no exams. Attendance and class participation (10%) are also expected. Final letter grades will be based on percentages as follows:

<table>
<thead>
<tr>
<th>Grade</th>
<th>Minimum Percentage</th>
</tr>
</thead>
<tbody>
<tr>
<td>A</td>
<td>92.5 – 100%</td>
</tr>
<tr>
<td>A-</td>
<td>90.0 – 92.5%</td>
</tr>
<tr>
<td>B+</td>
<td>87.5 – 90.0%</td>
</tr>
<tr>
<td>B</td>
<td>82.5 – 87.5%</td>
</tr>
<tr>
<td>B-</td>
<td>80.0 – 82.5%</td>
</tr>
<tr>
<td>C+</td>
<td>77.5 – 80.0%</td>
</tr>
<tr>
<td>C</td>
<td>72.5 – 77.5%</td>
</tr>
<tr>
<td>C-</td>
<td>70.0 – 72.5%</td>
</tr>
<tr>
<td>D+</td>
<td>67.5 – 70.0%</td>
</tr>
<tr>
<td>D</td>
<td>62.5 – 67.5%</td>
</tr>
<tr>
<td>D-</td>
<td>60.0 – 62.5%</td>
</tr>
<tr>
<td>F</td>
<td>0.0 – 60.0%</td>
</tr>
</tbody>
</table>

While I encourage students to help each other out on conceptual confusions, all homework assignments must be completed individually. Unexcused late assignments will be penalized 10% for every 24 hours late, starting from the time class ends, for a maximum of two days, after which they will earn a 0.

You will turn in homework assignments using Brightspace (see below). I ask two things: First, that you submit it as a single ZIP file or some other standard compressed format rather than multiple files. Second, that you make sure that you send me everything that’s needed for the program to run successfully, which includes not only files you created but copies of any files I might have given you as part of the assignment.

Any student auditing the course is expected to attend class and can participate in discussion in a way commensurate with the amount of work they do on class assignments.

Textbook

Optional Text:

MATLAB: A practical introduction to programming and problem solving, 5th Edition
Stormy Attaway
Elsevier Publishing

Students will generally be fine if they use the older 3rd or 4th editions (which might be available to be purchased as a cheap used copy online or borrowed from another student who took this course before); just note that there may be a few aspects of Matlab, whose language and interface are constantly evolving (sometimes maddeningly), that may be incorrect or
incomplete in older editions (and new additions to Matlab will be missing of course). Most of the chapters in older editions should align with chapters in the new 5th edition.

**Matlab**

We will use Matlab in this course. Vanderbilt has a site license and Matlab is free to anyone with a Vanderbilt VUnet ID and password.

Students can download Matlab using these instructions: 
https://my.vanderbilt.edu/softwarestore/2018/04/matlab-is-now-available-directly-from-mathworks

If you do not install the entire Matlab/Simulink package, please make sure you install Matlab (we will not use Simulink) and the following Matlab toolboxes: Global Optimization Toolbox, Image Processing Toolbox, Optimization Toolbox, Signal Processing Toolbox, Statistics and Machine Learning Toolbox.

We will talk about how to install Psychophysics Toolbox later in the course.

**Course Web Site**

All course materials (powerpoints slides, homework assignments, example code, solutions) will be posted on the course web site: 
http://catlab.psy.vanderbilt.edu/palmeri/psy319/

We will use Brightspace only to post grades and to turn in assignments.

**Brightspace**

We will use the Assignments feature on Brightspace
https://www.vanderbilt.edu/brightspace/
You can turn in an assignment more than once, but I will only look at and grade the last one you turn in.

You can also view your grades and my comments on your assignments within Brightspace.

Please note that all other course materials (slides, assignments, notes, links) will be posted on the course web site, not on Brightspace.
Tentative Course Schedule

The following course schedule is subject to change. The most up-to-date schedule will be posted on the course web site.

Week 1: Mon Aug 27  
Introduction to Matlab, Variables, Numeric Types, Mathematical Operators, Logical Operations  
Attaway Chapter 1

Week 2: Mon Sep 3  
Strings, Arrays, Cell Arrays, Structures, Vectors and Matrices  
Attaway Chapter 2, 7, and 8

Week 3: Mon Sep 10  
Control Flow, Conditional Statements, Loops  
Attaway Chapters 3, 4, and 5

Week 4: Mon Sep 17  
Random Number Generators  
Attaway Chapter 1

Week 5: Mon Sep 24  
Functions and Procedural Programming  
Attaway Chapter 3

Week 6: Mon Oct 1  
Programming Techniques  
Attaway Chapters 6 and 10

Week 7: Mon Oct 8  
Graphing  
Attaway Chapter 11 and 12

Week 8: Mon Oct 15  
Images, Image and Signal Processing  
Attaway Chapter 13

Week 9: Mon Oct 22  
Psychophysics Toolbox

Week 10: Mon Oct 29  
Psychophysics Toolbox (Continued)

Week 11: Mon Nov 5  
File I/O and GUIs  
Attaway Chapter 9

Week 12: Mon Nov 12  
Basics of Optimization and Curve Fitting  
Attaway Chapter 14

Week 13: Mon Nov 26  
Web-based Experiments

Week 14: Mon Dec 3  
Miscellaneous Topics

Vanderbilt's Honor Code Governs All Work in this Course